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## PRASAD EFX delivers VFX for 'Right Yaa Wrong'

02 April 2010 04:50 PM

BY ANIMATIONXPRESS.COM TEAM

PRASAD EFX teams (Mumbai, Chennai, Hyderabad) has created seamless VFX work for the recently released Hindi film titled 'Right Yaa Wrong', a suspense thriller movie directed by Neeraj Pathak and released under the banner of Mukta Arts Ltd.

EFX has worked on 170 shots in total between the teams in Mumbai & Chennai within a period of 1 month and delivered excellent quality work. Head - VFX & DI at Prasad EFX, Himakumar said, "The VFX was complicated and it was challenging to match CG elements and realistic CG dynamics with the visuals. All this had to be done within tight deadlines - the excellent team work is reflected in the VFX for this film".

A team under the supervision of VFX Supervisor Ashoke Chowdhury worked on this project. The most important aspect of EFX's work in the movie has been to enhance the visuals in the suspense packed story. The VFX work involved in the film is very subtle which reflects seamless blend with the storyline.

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### Shots breakup

The beginning chase sequence of Sunny and Irrfan raiding the villain hideout was a tremendous sequence where meticulous planning with the help of storyboards was done before actually going out on shoot supervision. This sequence had some death defying stunts done by villain and sunny. In post the whole complex structure of rig was removed and challenging wire removals were done. Realistic visual appeal of the whole sequence was enhanced.



The opening title sequence of the film has a shot of GOA which was shot as day sequence. Chopper shots of Goa beach were required to be converted from Day to Night. This shot had come out excellent and was appreciated much by the director. The haze on top of frame did not have any information of city. The artist from his imagination created the whole city.





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A horizontal advertisement banner. On the left, there is a silhouette of a man in a white suit and black hat, wearing sunglasses. To the right of this, the text reads "FMX 2010" in large, bold, white letters. Below this, in smaller white text, it says "15th Conference on Animation, Effects, Games &amp; Interactive Media" and "May 04 - 07, Stuttgart, Germany". On the right side of the banner, there is a red and black graphic with the text "MAAC PREET VIHAR &amp; ANAND VIHAR PRESENTS" in white, and below it, the name "Pavansh para" in a stylized white font.



The bridge shot - again a chopper shot was shot in harsh day light which was worked upon to get night dramatic mood. This sequence had to be meticulously converted with minute details added to enhance the night feel and in the horizon the city skyline was added.



There is a projector sequence in film where dramatized elements were added to shots by adding rays in projector and 2D animation happening on projector screen which was well synchronized to Irrfan's actions - enhancing his explanation of events on crime scene.





A Huge blast had to be shot as Sunny and team raids the villains hideout. The blast was very complicated and high risk was involved. In post the blast was enhanced to look very fierce and with a lot of force.



Court room scene included CG in form of stack animation of Sunny and Sanjay. Both were required to look very much similar adding to confusion of the witness. This was brilliantly executed by the artist. The lighting for shoot of Sunny and Sanjay was very different. In final compositing the difference between Sunny and Sanjay could be hardly made out.





In the climax of the film CG knife was added and synchronized to the actions of Irrfan as he stabs sunny. The Knife has been seamlessly blended into the court environment.



*All pictures courtesy Mukta Arts Ltd*  
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